



Progression Grid: Art & Design



Media and Materials

Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Safely use and explore a variety of materials, tools and technique	In pencil, draw lines of different length and thickness	Use range of pencils to draw lines of different lengths/ thickness and show pattern using dots and lines		In drawing, use a range of pencils & techniques to show effect, movement, perspective and reflection	In drawing, use a range of pencils to begin to develop a personal style, drawing on work of other artists for inspiration	In drawing, use a wide range of pencils to begin to develop a personal style, drawing on work of other artists for inspiration
Experiment with colour, design, texture, form and function	In painting, mix colours to make secondary colours In painting, use thick and thin brushes to produce lines and shapes	In painting, mix colours to make secondary colours In painting, add white to make tints and black to make shades In painting, use a variety of thick and thin brushes to produce lines and shapes, textures and patterns	In painting, create a colour wheel In painting, use white to make tints and black to make shades	In painting, use watercolours to produce washes for backgrounds	In painting, use watercolours to suggest mood	In painting, combine colours, tones and tints to enhance mood
Use what they have learned about media and materials in original ways, thinking about uses and purposes	In collage, sort and use a range of materials that are cut, torn and glued	In collage, mix materials to create texture eg coiling, overlapping and montage	In collage, consider the effect of chosen materials and technique	In collage, use mosaic and montage	In collage, with increasing confidence, combine visual and tactile qualities	In collage, combine visual and tactile qualities
Represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role-play and stories	In sculpture, use techniques such as rolling, cutting, moulding and carving	In sculpture, create and combine shapes to make recognisable shapes	In sculpture, include texture that conveys feelings, expression or movement and refine use of tools		In sculpture, combine visual and tactile qualities	

	In textiles, join materials using glue	In textiles, weave and join materials using glue or stitch		In textiles, use basic cross and back stitch		
	In print, use repeat or overlapping shapes (using objects to create print)	In print, use repeat or overlapping shapes (using objects to create print)	In print, press, roll, rub and stamp and recreate print from environment, e.g. wrapping paper etc	In print, use layers of two or more colours	In print, make printing blocks eg from coiled string on card to create repeating pattern	
			Create sketchbooks to record and revisit observations	Create sketchbooks to record and revisit observations	Capture artistic process in sketch book	Capture artistic process in sketch book
			In digital media, use a range of tools to create different lines, colours, shapes, tones and textures	In digital media, use a range of tools to create images, video and sound recordings	Enhance digital media by editing including sound, video, animation, still images and installations	Enhance digital media by editing including sound, video, animation, still images and installations

Significant Artists

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	Talk about the work of an artist, craft maker or designer	Know about the work of a range of artists, craft makers and designers	Evaluate work of some artists and analyse creative works	Know about great artists, architects and designers and how their art / design reflected and shaped our history and contributed to the culture of our nation	Understand how great artists, architects and designers contribute to the culture, creativity and wealth of our nation	Over the course of history, understand how great artists, architects and designers contribute to the culture, creativity and wealth of our nation
	Discuss their own and others' work	Describe differences and similarities and make links to own work	Know about great artists, architects and designers and how their art / design reflected and shaped our history	Draw on work of other artists for inspiration and begin to emulate their style	Communicate ideas and comment on artworks using artistic language	Communicate ideas and comment on artworks using artistic language

Skills						
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Safely use and explore a variety of materials, tools and technique	Begin to use art and design techniques in using colour, patterns, texture, line, shape, form and space with range of materials	Use and apply art and design techniques in using colour, patterns, texture, line, shape, form and space with range of materials	Use and apply art and design techniques and improve their control and use of materials	Apply art and design techniques with creativity, experimentation and increasing awareness	Improve mastery of art/design techniques with wide range of materials	Master art/design techniques with wide range of materials
Experiment with colour, design, texture, form and function						
Use what they have learned about media and materials in original ways, thinking about uses and purposes						
Represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role-play and stories						
Vocabulary						
Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Begin to develop artistic vocabulary eg primary / secondary colour, line, light, dark	Use correct artistic vocabulary eg tone, tint, pattern, texture	Use range of artistic vocabulary to discuss and evaluate work eg observe, perspective, technique, palette	Use range of artistic vocabulary to discuss and evaluate work eg reflection, contemporary, convey	Use range of artistic vocabulary to communicate ideas, discuss and evaluate work/other artworks eg tactile, influence, captivate, emulate	Use wide range of artistic vocabulary to evaluate own work and communicate ideas / comment on artworks eg atmosphere, symbolise, mastery, evocative